

Fully Dynamic Algorithms for Transitive Reduction

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Definition

Definition. A minimal subgraph H of G that preserves reachability:

there is an $x \rightarrow y$ path in $G \iff$ there is an $x \rightarrow y$ path in H .

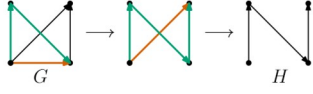


Figure 1. An example of computing H .

Combinatorial Algorithm

Main idea: maintain *redundant* edges in G .

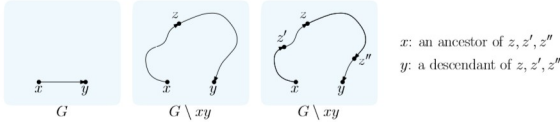


Figure 2. Edge xy is redundant in G .

1. For Directed Acyclic Graphs (DAGs)

Lemma 1. Edge xy is redundant in G iff one of the cases in Figure 3 below happens.

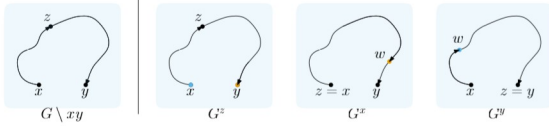


Figure 3. The info we need to declare xy redundant.

The data structure:

- For every vertex $v \in V$, maintains a graph G^v .
- After an insertion around v in G , G^v is reset as the snapshot of G .
- After edge deletions in G , the deletions are passed to G^v .

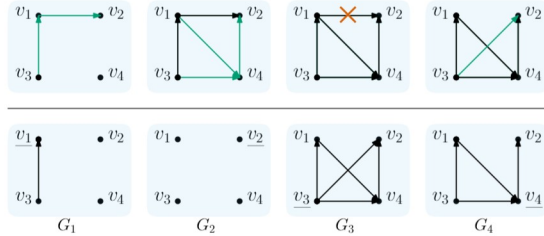


Figure 4. How data structure maintains the info.

Two variables:

- Counter $c(xy)$: number of $z \notin \{x, y\}$ with $xy \in E^z$, $x \in \text{Anc}^z$, and $y \in \text{Desc}^z$ in G^z .
- Binary value $t(xy)$: is set to 1 if
 - vertex x has an out-neighbor $z \in \text{Anc}^y \setminus y \in G^y$, or
 - vertex y has an in-neighbor $z \in \text{Desc}^x \setminus x \in G^x$.

Invariant. Edge xy belongs to H iff $c(xy) = 0$ and $t(xy) = 0$.

Theorem 2. Our deterministic data structure maintains a transitive reduction H of a DAG G in $\mathcal{O}(m)$ amortized update time for extended updates.

2. For General Graphs

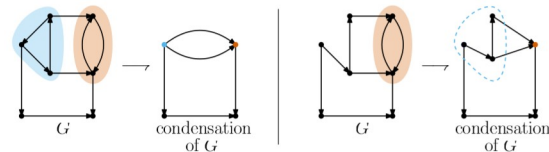


Figure 5. The challenge when G is a general graph.

Theorem 3. Our deterministic data structure maintains a transitive reduction H of a general digraph G in $\mathcal{O}(m + n \log n)$ amortized update time for extended updates.

Algebraic Algorithm

Main idea: maintain the inverse of a matrix A associated with G .

1. For Directed Acyclic Graphs (DAGs)

A : the adjacency matrix of G , where $A_{u,v} = 1$ iff $uv \in E$.

Fact. $A_{u,v}^k$: number of walks $u \rightarrow v$ of length k .

$$(I - A) \underbrace{(I + A + \dots + A^{n-1})}_{\text{whole number of walks}} = I - A^n = I$$

Invariant. Edge xy belongs to H iff $(I - A)_{u,v}^{-1} = 1$.

2. For General Graphs

\tilde{A} : a symbolic adjacency matrix from $(\mathbb{F}(X))^{n \times n}$, where

$$\tilde{A}_{u,v} = \begin{cases} x_{u,v} & \text{if } uv \in E, \\ 0 & \text{otherwise.} \end{cases}$$

We add self-loops to G , ensuring $\det(\tilde{A}) \neq 0$.

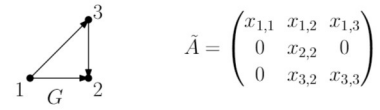


Figure 6. An example of \tilde{A} .

Theorem 4. Let $F = \{u_i v_i : i = 1, \dots, k\}$ be a group of parallel inter-SCC edges between SCCs R, T of G . Let r, t be arbitrary vertices of R, T , respectively. The group F is redundant iff:

$$\tilde{A}_{r,t}^{-1} \neq - \sum_{i=1}^k (-1)^{u_i + v_i} \cdot x_{u_i, v_i} \cdot \tilde{A}_{r, u_i}^{-1} \cdot \tilde{A}_{v_i, t}^{-1}.$$

A : entries' evaluated for some uniformly random substitution $\bar{X} : X \rightarrow \mathbb{Z}/p\mathbb{Z}$, where p is a prime number $p = \Theta(n^{3+c})$, $c > 0$.

Lemma 5. With high probability, A is invertible and group F of parallel inter-SCC edges is redundant iff:

$$A_{r,t}^{-1} + \sum_{i=1}^k (-1)^{u_i + v_i} \cdot \bar{x}_{u_i, v_i} \cdot A_{r, u_i}^{-1} \cdot A_{v_i, t}^{-1} \neq 0.$$

Theorem 6. Our randomized (Monte Carlo) data structure maintains a transitive reduction H of a general digraph G in:

- $\mathcal{O}(n^2)$ worst-case update time for extended updates, and
- $\mathcal{O}(n^{1.528} + m)$ worst-case update time for single-edge updates.

The initialization time of the data structure is $\mathcal{O}(n^\omega)$.

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